The circledsteps package: circled numbers, circled steps and more

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1 Introduction

This package was born thanks to the discussion on tex.stackexchange.com, and with the help of the several authors that contributed to the answers. The base idea is to have a command that can create arbitrary "circled" text (numbers or letters) and that can work in normal text **and** in a node in a tikzpicure or derivative. That forbid to use TikZ itself for the circles — you can't safely nest tikzpictures.

This package provides two things: the first one, macros to generate the circled text that use the original pict2e method, and then a (simple, to be taken as an example) set of macro to generate sequential circled numbers that can be referenced afterward.

The package loads (if not already loaded) the packages pict2e, pictures, xcolor and pgfkeys (the latter one is automatically loaded by tikz; you do not need tikz to use just circledsteps). Moreover, etoolbox is loaded to modify pict2e to have filled ovals.

The manual is for version v1.3.3. The main changes between version are listed below.

v1.3.x Fixes to the manual; added a warning in case the patching of pict2e.sty fails.

v1.2 Added optional argument to the commands and make them sensitive to math mode (thanks to @tallmarmot for the suggestion and example code); fixed several bugs.

Added fill color for the circles background.

- v1.1 Default to normal colors; keep the "red/blue" theme as optional. If you use the package option redblue or legacy you will have the same effect than
 - \pgfkeys{/csteps/inner color=red, /csteps/outer color=blue}

v1.0 Initial release.

2 Basic commands

The basic commands are:

$Circled[]{}$	circled text using the package colors, text on the baseline
\CircledTop[]{}	circled text using the package colors, circle on the baseline
\CircledText[]{}	circled text using the current $color^1$

¹it may fail when used in headers or footers, in the sense it can select the wrong color in case of page breaks.

The parameters for the output are controlled using pgfkeys; you can change them with \pgfkeys or \tikzset; you can obviously limit the effect of change using normal LATEX scoping rules. Also, you can specify parameters (without the initial /csteps/ as optional arguments to the commands.

The pseudo-color none means that the current color is used for both the text and the circle.

Parameter	Meaning	Default value
/csteps/inner ysep	vertical spacing	4pt
/csteps/inner xsep	horizontal spacing	4pt
/csteps/inner color	color of the text	none
/csteps/outer color	color of the circle	none
/csteps/fill color	background color of the circle	none

The usage of the package is better explained with examples.

This is normal text: (1) is on the base- line, (2) is on top. This is more evident if you have de- scenders, like p: (p) and (p). You can set options as optional argu- ments, like (R) or (g). Math mode is detected too: (A) and $A^{(A)}$.	<pre>1 This is normal text: \Circled{1} is on the 2 baseline, \CircledTop{2} is on top. 3 4 This is more evident if you have descenders, 5 like p: \Circled{p} and \CircledTop{p}. 6 7 You can set options as optional arguments, 8 like \Circled[inner color=red]{R} or 9 \CircledTop[outer color=green]{g}. 10 11 Math mode is detected too: \Circled{A} 12 and \$\Circled{A}^{\Circled{A}}\$.</pre>
For big horizontal things the circle be- comes oval: 200 or 199.	1 For big horizontal things the circle becomes 2 oval: \Circled{200} or \CircledTop{199}.
Inside tikz they work ok:	<pre>Inside \texttt{tikz} they work ok: Inside \texttt{tikz} they work observed: Inside \texttt{texttt} Inside \texttt{tikz} they work observed: Inside \texttt{tikz} they work observed: Inside \texttt{tikz} they work observed: Inside \texttt{texttt} Inside </pre>
If you like more breathing space: (1) (2) (p) (200) (199) .	<pre>1 \pgfkeys{/csteps/inner ysep=10pt} 2 \pgfkeys{/csteps/inner xsep=10pt} 3 If you like more breathing space: 4 \Circled{1} \Circled{2} \Circled{p} 5 \Circled{200} \Circled{199}.</pre>
If you want to change colors it's easy: (1) (2) (p) (200) (199).	<pre>1 \pgfkeys{/csteps/inner color=green!50!black} 2 \pgfkeys{/csteps/outer color=gray} 3 If you want to change colors it's easy: 4 \Circled{1} \Circled{2} \Circled{p}</pre>

4 \Circled{1} \Circled{2} \Circled{p}

5 \Circled{200} \Circled{199}.

<pre>1 /csteps/inner</pre>	color=yellow}
----------------------------	---------------

- 2 \pgfkeys{/csteps/outer color=red}
- 3 \pgfkeys{/csteps/fill color=black}
- 4 And you can have filled circles and ovals:
- 5 \Circled{\textbf{1}} \Circled{\textbf{199}}.

And you can have filled circles and

ovals: **1 199**.

	2 or exponents
You can have inline numbers like (1) or	$_3$ and so on.
exponents ^{(2) and so on. They follow}	$_4 \textcolor{re}$
the current color: (1) and (2) automat-	5 \CircledTe
ically, as you can see here: $(1 + 1 \approx 3)$.	6 automaticall
In-text circled numbers look better	$_7 \$
when they are a bit smaller, though,	8 In-text circ.
as you can see in (1) for example.	9 they are a b
as you can see in (j) for example.	10 can see in {

1 You can have inline numbers like \CircledText{1}		
<pre>2 or exponents\textsuperscript{\CircledText{2}}</pre>		
3 and so on.		
4 \textcolor{red}{They follow the current color:		
5 \CircledText{1} and \CircledText{2}		
6 automatically,} as you can see here:		
$7 \ (CircledText{$1+1}approx3$}.$		
8 In-text circled numbers look better when		
othey are a bit smaller, though, as you		
<pre>10 can see in {\small\CircledText{1}}</pre>		
11 for example.		

You can have also quite nice math mode effects, thanks to suggestion from @tallmarmot:



3 Automatically generated numbers

The command \cstep will generate a circled number, starting from 1, that can be referenced with the normal $label/\ref$ mechanism.² You can reset the numbering with \startcstep. For example:



 2 Notice that in the example the numbers in the references on the right are blue due to hyperref configuration!

```
1 \tikzset{/csteps/inner color=red, /csteps/outer color=blue}
 2 \newcommand{\circref}[1]{\CircledText{\small\textbf{\ref{#1}}}:}
 3 \begin{circuitikz}[scale=0.9, baseline=(VCC), transform shape]
             \draw (0,0) node[ground](GND){} to[V=$v_s$] ++(0,2)
             to [R, 12^=R_1 and SI_1_k \rightarrow 0, 12 valign=b] ++(2,0) coordinate(firstb);
 5
             \node [above] at(firstb) {\cstep\label{c:b1}};
 6
             \node [below] at(firstb) {0};
             \draw (firstb) node[npn, anchor=B](Q1){};
             \draw (Q1.E) node[left]{\num{-0.7}\cstep};
 9
             \label{eq:linear} $$  (Q1.C) to[R, 12_=$R_2$ and $I{5}{k \ }, f<=\mu{0.93}] ++(0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$  (0,2.5) $$
10
                     node[vcc](VCC){V_{CC}=SI{10}V; ;
             \det (Q1.E) to [R, 12_=$R_3$ and SI{10}{k \over k},
12
             f=\sum\{0.93\}\ ++(0,-2.5)\ node[vee](VEE)\{V_{EE}=SI_{0}\}\
13
                     node[left]{\cstep\label{c:ie1}};
14
             \path (VCC) node[right]{\cstep\label{c:ic1}};
15
             \det (Q1.E) -- ++(1,0) \operatorname{coordinate(tmp)} to[C=$C_1$] (tmp |- GND) node[ground]{};
16
             \draw (Q1.C) -- ++(1,0) coordinate(g1) to[short, -o] ++(1,0);
17
18
             \node [above] at(g1) {\cstep\label{c:g1}};
19
             \  \  [below] at(g1) {\mbox{num{5.35}};}
20 \end{circuitikz}\quad
21 \begin{minipage}[t]{0.5\linewidth}
             %% minipage reset these..
             \parindent=0pt\parskip=6pt plus 6pt minus 2pt\relax
23
             \circref{c:b1} let's neglect (to be confirmed!) $I_B$, $V_B\approx\SI{0}{V}$;\par
^{24}
             \circref{c:ie1} $I_{E1_Q}=(V_{E1_Q}-V_{EE})/R_3$;\par
25
             \circref{c:ic1} $I_{C1_Q} \approx\SI{0.93}{mA}$;\par
26
             \circref{c:g1} $V_{CC}-R_2I_{C2_Q}= \SI{5.35}{V}$; $V_{CE1_Q}=\SI{6.05}{V}$;\par
27
28 \end{minipage}
```

4 Personalize it!

The definition of CircledTexT is simply the following one; you can get idea and define your own easily (beware of spaces at the end of the lines, though!):

```
1 \newcommand{\CircledText}[2][]{%
2 \CircledParamOpts{inner color=none, outer color=none, #1}{1}{#2}%
3}
```

where \CircledParamOpts is a macro with three arguments: the first one is the list of options (without the /csteps/ part), the second one is 1 is you want the circle content on the baseline and 0 if you want it on top of it, and finally the third one is the text to be "circled".

Also the implementation of the \cstep command and relatives is quite simple, and you can play a lot with it to change things (formats, colors, the type of numbering, and so on):

```
1 \newcounter{cstepcnt}
2 \newcommand{\startcstep}{\setcounter{cstepcnt}{0}}
3 \newcommand{\resetcstep}{\setcounter{cstepcnt}{0}}
4 \newcommand{\cstep}{%
5 \refstepcounter{cstepcnt}%
6 \Circled{\scriptsize\arabic{cstepcnt}}%
7 }
8 \renewcommand{\thecstepcnt}{\arabic{cstepcnt}}
```